

PRINCIPLES AND GOALS

- Provide Livable, High Quality Housing and Mixed Uses
- Ensure Circulation and Walkability
- Landscape/Green Features
- Promote an Active Streetscape and Connectedness
- Create Active Public and Arts-focused Spaces

PRINCIPLE: **PROVIDE LIVABLE, HIGH QUALITY HOUSING AND MIXED USES**

GOAL:

- Meet multiple housing needs, specific to the Venice community
- Provide welcoming and safe common and community spaces
- Ensure community-serving retail at a manageable scale
- Enhance the site and surrounding community through high-quality design and aesthetics

PRINCIPLE: **ENSURE CIRCULATION AND WALKABILITY**

GOAL:

- Easy circulation within and between all parts of the residential buildings, ensure accessibility (broadly defined)
- Promote non-auto transit for residents and visitors
- Friendly, safe, welcoming pedestrian experience around the building
- Easy access to public parking, separate from residential uses

PRINCIPLE: **INCORPORATE SIGNIFICANT LANDSCAPING AND GREEN FEATURES**

GOAL:

- Incorporate green building standards and sustainability features, meet LEED requirements
- Maximize landscaping/greening opportunities
- Create possibilities for tenant activation and/or shared community space

PRINCIPLE: **PROMOTE AN ACTIVE STREETSCAPE AND CONNECTEDNESS**

GOAL:

- Provide connections between sidewalks, streets, public spaces, internal and external community
- Ensure open site lines throughout the site, internal and external

PRINCIPLE: **CREATE ACTIVE PUBLIC AND ARTS- FOCUSED SPACES**

GOAL:

- Promote community building and diversity in public and common spaces
- Incorporate arts and local, low-income artists in meaningful ways, in planning and design as well as ongoing operations